# LoA -Levels of Automation

#### **Levels of Automation** is defined as:

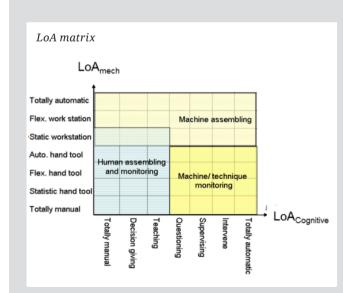
the allocation of physical and cognitive tasks between resources (humans and technology), described as descrete steps from 1 (totally manual) to 7 (totally automatic), forming a 7 by 7 LoA matrix containing 49 possible types of solutions.

#### **Physical automation** is defined as:

technical solutions helping the oprerator to assembly the products e.g. WITH WHAT to assemble.

#### Cognitive automation is defined as:

technical solutions helping the operator e.g. *HOW* to assemble (Levels 1–4) and situation controls (Levels 1–7).



# CXI -Complexity Index

**CXI** describes how the operator perceive the work station. It is based on self-assesment through a questionaire consiting of 24 questions. The questions are distributed on six main categories concerning:

- product variants
- work contant
- layout
- tools and support tools
- work instructions
- general view

The categories and overall CXI are ranked between 1-5.

### CXI matrix



### What is what?

### Stations







QA - Quality Assurance



Packaging

Mix of different stations to be able to produce

What type of station the product

### Workers



Education, level 1–5

### Tools



LoAc – cognitive automation



LoAp – physical automation



(7) / Efficency, level 1–300

### Score

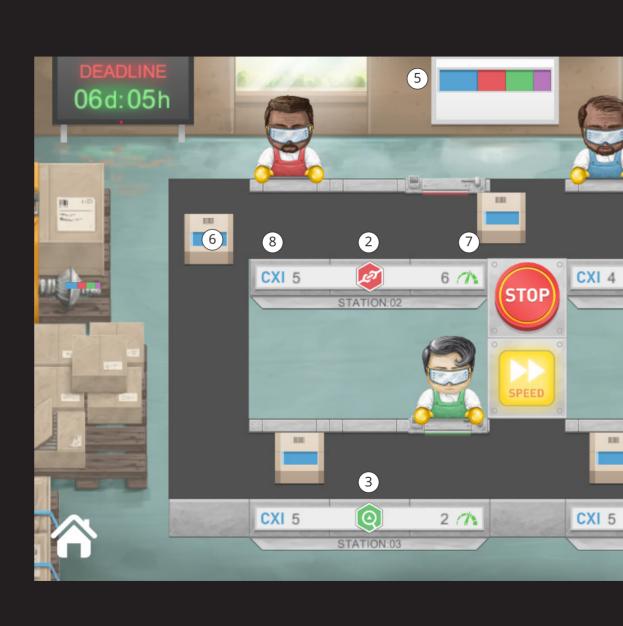


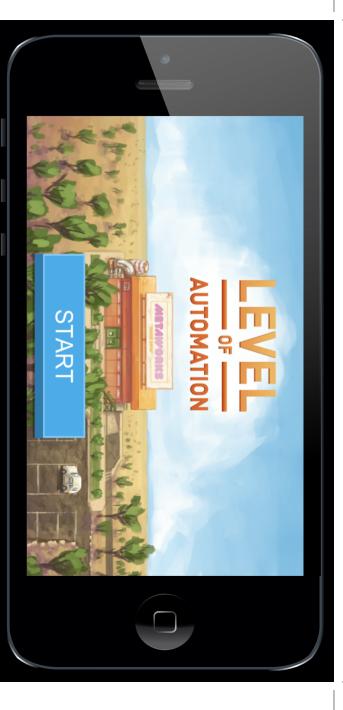
Complexity, level 1-5



Cost







2 /1

2 (%

STATION:01

STATION:04

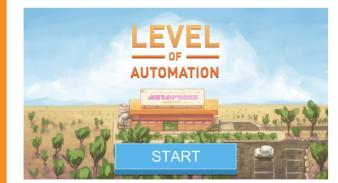
# Human centered automation





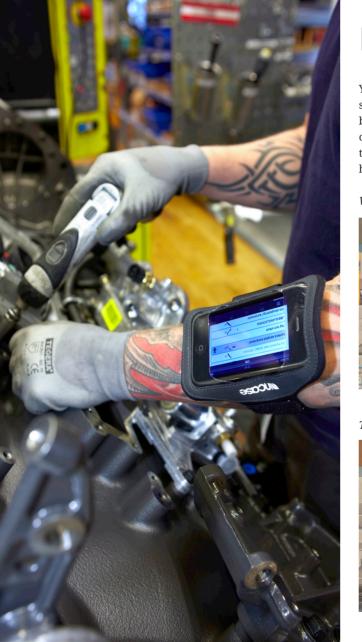
## The story

You take the role as a production engineer. You are in charge of developing a system that could maximize production and profit.



### Your mission

Your goal is to complete all products before time runs out and to accomplish this you need suitable workers and tools.

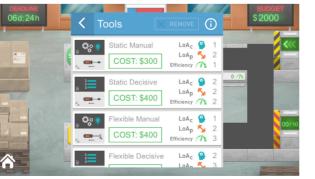


## Pick your team

You need to balance workers and tools between different stations in terms of efficiency and CXI. You can choose between different levels of automation and also different operators with different education levels (if you educate them, the efficiency increases and they are better to handle many different tools).

#### Workers





You have three different screens to supervise;

1 Deadline screen – you have one week to produce the products at each level.



2 Budget screen – spending too much money results in



3 Product checker – if a product is finished it will pass through and the completion counter will increase. More product will be produced when you are getting to run a bigger factory. The packages will have different colors depending on which station to be assembled at. It will change when the product time is done, it might not be done the first time, it depends on the efficiency



### How you score

To get good score you need to think carefully about how many workers your hire and what tools you pay to complete the task. Balance is the key! You will be evaluated in CXI, Cost and Quality.







QUALITY

AUTOMATION - THE GAME

THE LEVEL OF

This game is for production engineers who wants to see how levels of automation and competence of operators affect quality, cost and the work environment of the operator!

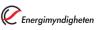
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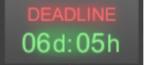








### Go!



bad cost score.



chosen by you!



# Next level

You have totally three different factories to run with three different products at each level. For every level you get more workers and tools to choose from, the different stations also increases so be careful how to choose the tools and workers.

### Factory levels

